Did you know… About DWG Convert & True View?

June 4, 2012

As most everyone knows, every 3 years Autodesk ruins a perfectly good DWG format by introducing a new one…

With the 2013 version of the Autodesk products now released, anyone using a version of AutoCAD older than 2013 can expect to start receiving 2013 .dwg files that they can't access because its an incompatible version. This is where the DWG Convert function inside of DWG TrueView can be a lifesaver.

DWG TrueView is FREE utility available from Autodesk. They release a new version of this program every year, just like their other products.

With the True Convert utility you can convert any newer version DWG or DXF to any earlier version. I'd recommend you enable the option that creates a .bak file with the original just in case you need it later.

Inside the True Convert utility you can also enable several

other options that will run routines such as Audit, Purge, XREF Binding, etc. during the convert process.

You can download DWG True View 2013 here.

Did you know… About the CHSPACE command?

June 4, 2012
The CHSPACE (Change Space) command is simply a lifesaver for anyone using paper space to put together your project drawings.

In AutoCAD, CHSPACE can be typed in at the command line or found in the Modify menu or ribbon panel. In Carlson with IntelliCAD, CHSPACE can be typed in or easily accessed from the right-click context menu after the items have been

selected.

This command will move entities from model space to paper space or vice versa. You must be working in model space through paper space in order to move entities from model to paper – it will not work directly from model space. The nice thing about the command is that it will scale the entities (to account for the differences in scale between model and paper space) so you don't have to. The AutoCAD version of this command actually performs a MOVE command on the entity whereas the IntelliCAD version gives you the option of moving the original or making a copy to the other space. If you're using AutoCAD, make a copy of the entity before performing the CHSPACE command.

I find this command most handy when I have a linear project such as a water line or force main extension project with many sheets of plan and profile that change direction. In model space, I make multiple copies of the North arrow and place them along the meandering alignment. Then, from paper space, I make each viewport active and use CHSPACE to move one of the copies to the paper space sheet.

Software Review: AutoCAD and IntelliCAD

June 4, 2012

The May 2012 issue of Professional Surveyor magazine has been published. This month they are featuring a software review I submitted: AutoCAD and IntelliCAD.

You can order your FREE subscription to the print version of Professional Surveyor here.

You can click here to learn more about Carlson Software's offerings that include IntelliCAD.

Thank you to the Richmond AutoCAD Manifest (RAM)

June 4, 2012

I'd like to thank Art Thomas and the Richmond Virginia AutoCAD User Group for inviting Jeremy and me to demonstrate Carlson Software and data collection last night. Our hour-and-a-half long presentation covered the basic tools and Survey, Civil and GIS specific features of the Carlson products.

The RAM User Group has been active for 20+ years and has a lot to offer CAD users in the central Virginia area. Their meetings are usually on the 3rd Wednesday of each month and start after work at 5:30. If you're based in the Richmond area, I'd highly recommend that you join up with them.

Did you know… About Coordinate Display Toggles?

June 4, 2012

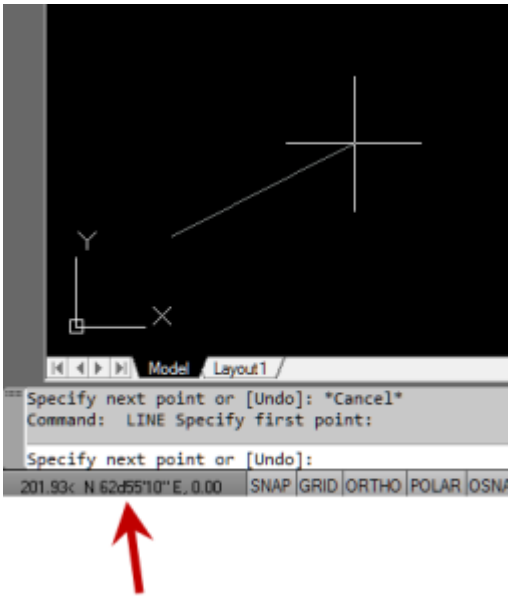
Did you know that, when you're in AutoCAD or IntelliCAD, you have a couple of different options when it comes to displaying the coordinate position of your crosshairs?

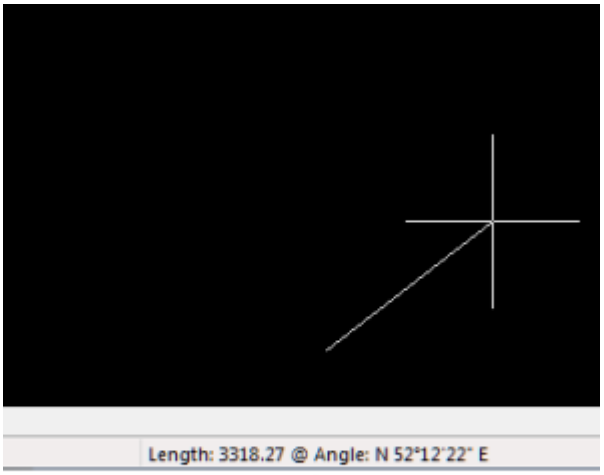
For instance, when you're NOT in a command, you have two options for displaying the coordinate position of your crosshairs as it moves across your screen: On or Off. If the coordinate display is toggled ON, then the X, Y and Z position (rectangular coordinates) of your crosshairs are displayed and if it's OFF, then the X, Y and Z display is frozen and doesn't update as your mouse moves.

However, if you are currently in a command that requires two points be picked to specify an angle and distance (commands such as Line or Move, etc), you have a 3rd coordinate display available to you: polar coordinates. Unlike rectangular coordinates that display X, Y and Z position, polar coordinates report a distance and angle from the original

point. For instance, when you start the Line command you can toggle the coordinate display so that rectangular coordinates are ON or OFF. But, after picking the first point of the line, you can toggle the coordinate display so that rectangular coordinates are ON, rectangular coordinates are OFF or that polar coordinates are ON.

The image below on the left shows the polar coordinate display in AutoCAD and the IntelliCAD version is shown below on the right:





To toggle the coordinate display in newer versions of AutoCAD (since 2009?) double-click on the coordinate display. In older versions of AutoCAD and in IntelliCAD, the F6 button

toggles the display.

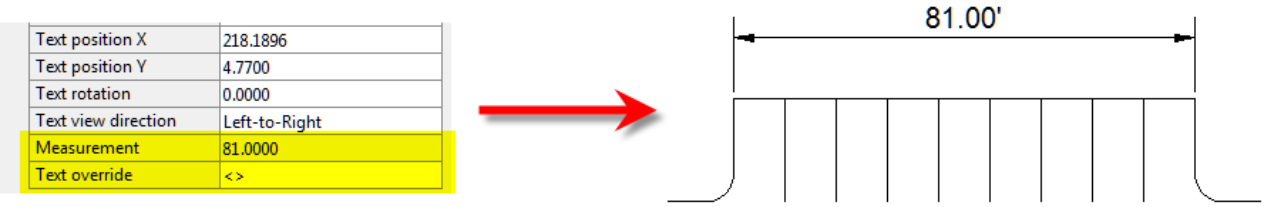
Did you know… How easy it is to spruce up your dimensions?

June 4, 2012

Anyone who has worked with AutoCAD for any length of time can usually create a standard dimension object. However, if you pay close attention to two items in the Object Properties dialog box, you can get very creative with the way simple dimensions are displayed.

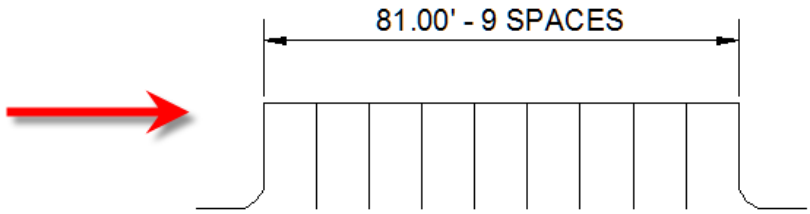
For instance, in the image just below, you can see that there

are two Object Properties items highlighted in yellow. One is the “Measurement” and the other is the “Text override”. The Measurement is the measured distance between the dimension definition points (DEFPOINTS) and is read-only. You can also see that the current value for Text override is “< >”. Whenever the less-than and greater-than signs are shown as the Text override value, the Measurement will be substituted for the symbols when displayed in the drawing.



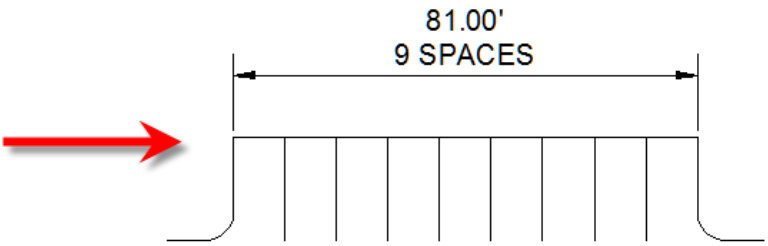
To add just a little more detail to the dimension, you can add descriptive text before or after the “< >” in Text override as shown in the next example below. As long as you keep the “< >”, the correct measured distance will always be displayed as part of the dimension text:

Text position X	69.3555
Text position Y	-15.5952
Text rotation	0.0000
Text view direction	Left-to-Right
Measurement	81.0000
Text override	<> - 9 SPACES

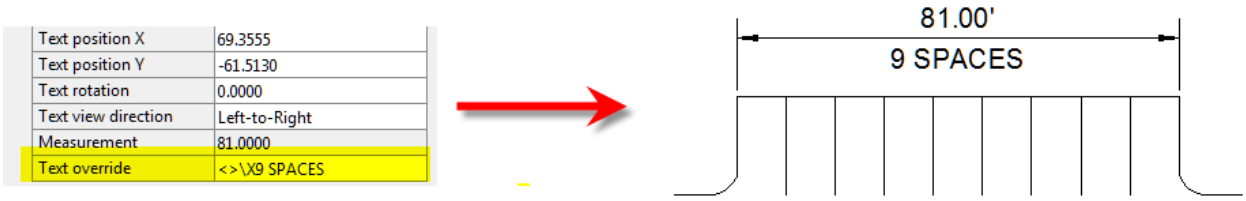


And, making it fancier… In the example below, I have added a "P" between < > and "9 SPACES". This is like pressing Enter to go to a second line and has the effect of stacking two lines of text above the dimension line:

Text position X	69.3555
Text position Y	22.7861
Text rotation	0.0000
Text view direction	Left-to-Right
Measurement	81.0000
Text override	<>\P9 SPACES



And, finally, one more option. Rather than entering "P", if you enter "X" as part of your Text override, you will stack the text partially above and partially below the dimension line.



The “P” and “X” modifiers can also be used in combination to create 3 or more lines of text and allowing you to control how many lines appear above and how many appear below the dimension line.

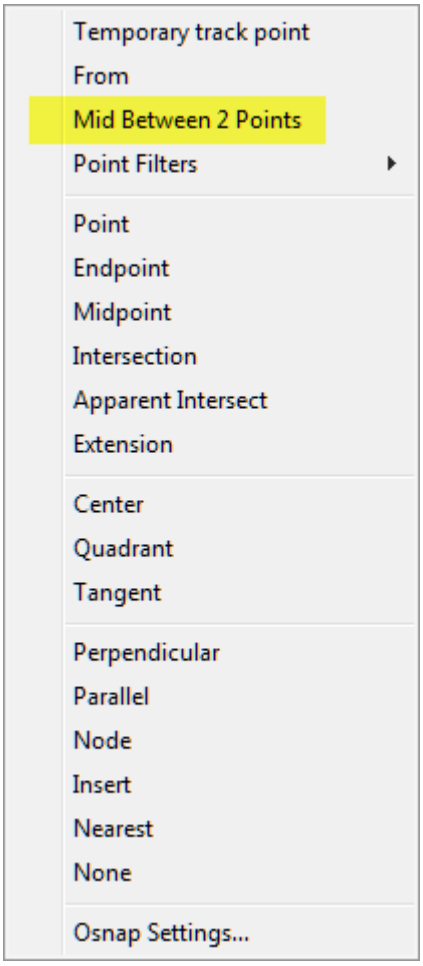
Did you know… About the “Mid Between 2 Points” OSnap?

June 4, 2012

It hasn’t been around forever, but this Object Snap is such a handy little tool you’ll wonder how you ever managed to live

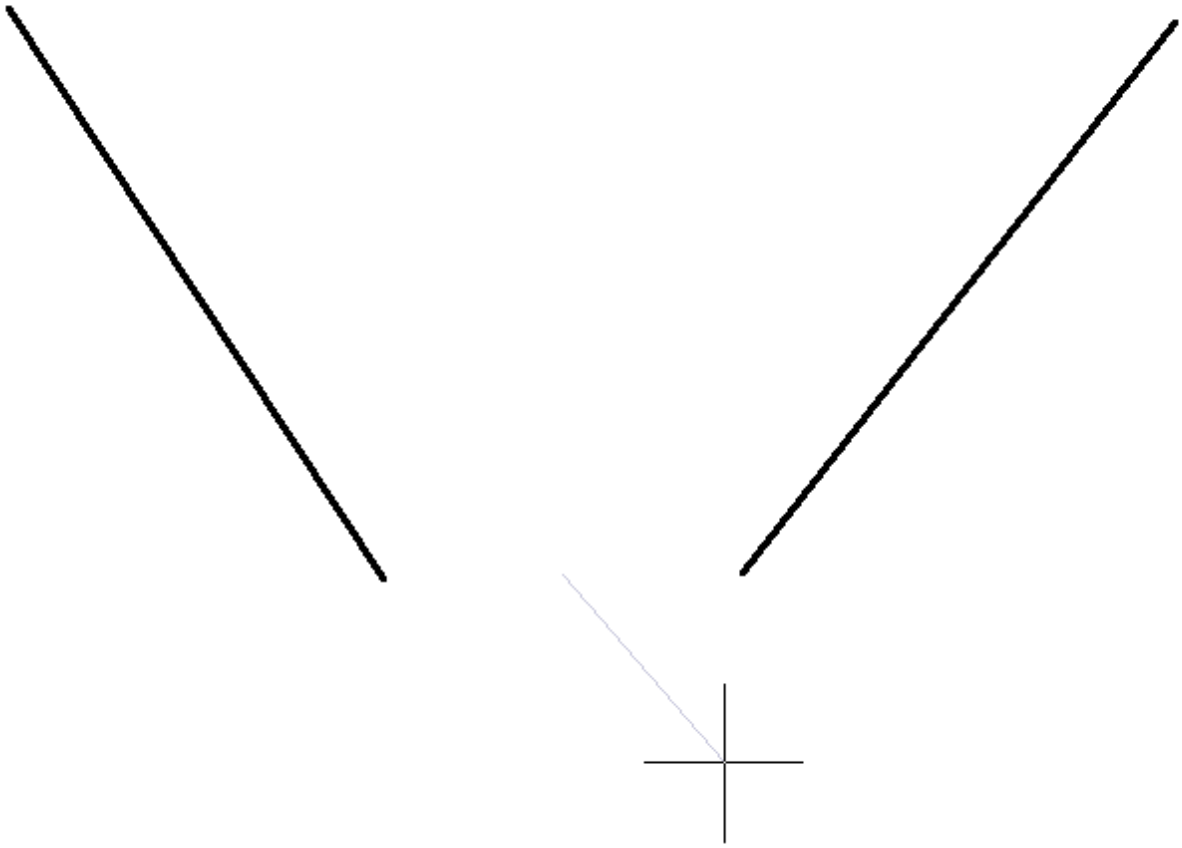
without it! The best news is that it’s available both in AutoCAD and IntelliCAD.

Whenever you’re prompted to “Specify a point:”, you can enter “M2P” at the Command: line or you can hold your shift key + right-mouse to display the pop up box and select “Mid Between 2 points” option. This allows you to snap to the MidPoint between two other points. The pop up box is shown below.



Next you'll be prompted to specify two new points for which you can use additional OSnap settings. The example below

shows a new line that starts at the Midpoint between the ENDpoints of the two existing lines.

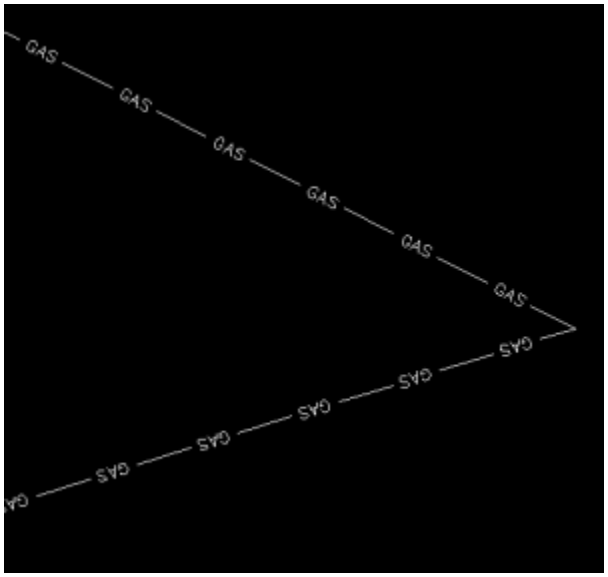


Did you know… About the Upright flag for linetypes?

June 4, 2012
I didn’t until this weekend.

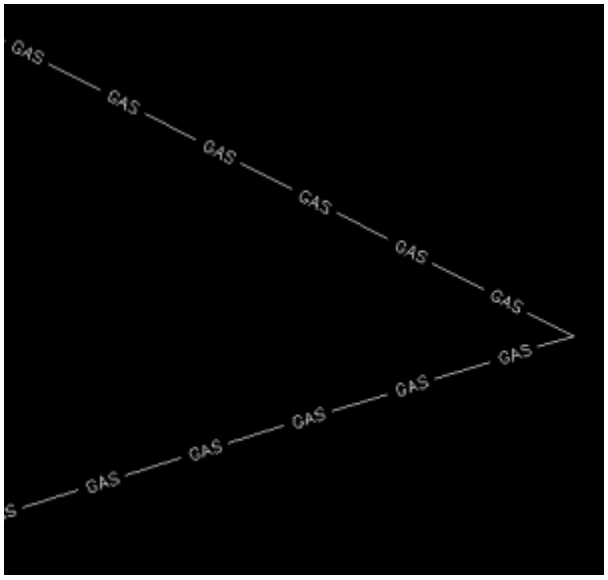
While working on a new Picks and Clicks article for Professional Surveyor magazine I stumbled on something incredibly handy. This setting keeps text that’s inserted into a linetype in an Upright position rather than allowing it to be upside-down.

Notice the polyline in the picture below. The top segment (drawn from left to right) has the text upright but the bottom segment (drawn from right to left) shows the text upside-down.



The reason this happens is because of the definition of the “GAS_LINE” linetype in the acad.lin file.

The R=0.0 parameter formats the linetype text so that it aligns with the line segment. Therefore, whether text is upright or upside-down depends on the direction the line is drawn. However, if you simply change the R=0.0 to U=0.0, the polyline displays like this:



Notice the text is now upright in both segments. Using the U in the linetype definition sets the “Upright” flag. Setting it to 0.0 keeps it Upright relative to the line. I played around with it a bit and, unfortunately, it doesn’t seem to help much when rotating with DVIEW or UCS. But, when you’re working in world coordinates, this is a great tool.

To my knowledge this is a recently added enhancement to AutoCAD – but I thought it was cool enough to put up here!

My next column in Professional Surveyor will be… Surprise! Standardizing Linetypes! I’ll post a link here when it’s

posted on their site. Follow this link to see if you are eligible for a free subscription to the print magazine: Subscribe to Professional Surveyor magazine.

Picks and Clicks: The Key to Standardizing Annotation in CAD Files

June 4, 2012

This article originally appeared in the June 2011 issue of Professional Surveyor magazine.

Part 1

The issue of CAD standards has long been one of my pet projects when working with clients. It's the universal problem, as folks from every office confess that CAD standardization is either "non-existent" or, at least, "could

be better.”

In my experience, the single most-intimidating aspect to developing a CAD standard is deciding how to standardize annotation in order to accommodate the multiple scale factors used in a typical plan set. Other types of sheets surveyors and civil engineers may have to produce are:

- a cover sheet (at 1:1 or no scale),
- one or more project or phase site plan sheet (at 1:50, 1:100, 1:500, 1:1000, etc.),
- plan and profile sheets (at 1:30, 1:50, etc.), and
- detail sheets (at 1:1 or no scale).

It’s not an easy issue to resolve, and CAD programs seem to vary from bad to worse in their ability to manage multiple scales within a single CAD file.

Some of the information provided here is very basic, but in my experience even long-time CAD users struggle a bit with the “under-the-hood” details about annotation sizing. So, that being said, where should you start?

Determine the Plotted Size, Plotted Height, Plotted Distance … of Everything

The most important first step when developing a CAD standard for annotation is to determine the desired plotted size of annotation entities. And, when we discuss annotation, we must remember that this encompasses more than just text; it also means linetype patterns and dimension styles.

Here are several sample questions to ask when developing a CAD standard for annotation:

- When plotted, what is the height (in inches) of the text displaying:

– the project title in the title block?

– the road name?

– contour labels?

– property line bearings and distances?

- When plotted, how far off the property line (in inches) should the bearing and distance label be placed?
- When plotted, what is the distance (in inches) between labels along a contour?
- When plotted, what is the length (in inches) of the

arrowheads at the end of dimension objects?
- When plotted, what is the distance (in inches) that the extension line extends beyond the dimension line?
- When plotted, what is the length (in inches) of the dashes and gaps in the linetype used to show existing contours?

Overwhelmed yet? Don’t be. Once you commit to the size or height of a few entities, the rest come fairly easily just because you know that you want one entity a little smaller or a little bigger than another.

The remainder of this column covers the issue of standardizing text sizes in your CAD files. Future columns will cover the other questions relating to linetypes and dimension styles in much more detail.

Standardizing Text Sizes and Placement

Plotted Height	Leroy Name
0.040"	L40
0.050"	L50
0.060"	L60
0.080"	L80
0.100"	L100
0.120"	L120
0.140"	L140
0.175"	L175
0.200"	L200
0.240"	L240
0.290"	L290
0.350"	L350
0.425"	L425
0.500"	L500

Figure 1

Although text height can be set to any desired value, the most commonly used height for plotted text in civil/survey drawings is 0.08". There are several other standard text styles (corresponding to the height of the plotted text), known as "Leroy," that have been adopted from the days of hand and technical lettering. Even though the "Leroy" text style usually has a Simplex font, the naming convention is widely accepted to describe text of a specific height regardless of its font. For instance, L80 text refers to a Leroy style text that plots 0.08" high; L100 is Leroy with a plot height of 0.10"; and L200 is Leroy with a plot height of 0.20". Other standard heights and style names are shown in **figure 1**.

L80, or text that plots 0.08" high, is generally used for basic text such as bearings and distances, contour labels, and notes. For more prominent text such as road names or parcel numbers an L150, or text plotting 0.15", may be used.

You may be saying, “Yeah, that’s great and all, but when I enter text it asks me for the height of the text to be placed in the drawing, not its plotted height.” If you use the generic commands for placing text, that is true. However, most civil/survey programs have specialized commands for labeling that also take into account a horizontal scale that you specify independently for each drawing.

For instance, in Carlson Software or Civil 3D, you can specify program defaults so that bearing and distance labels always have a plotted height of 0.08”. Then, as each new drawing is started, you set its horizontal scale. For a drawing with a horizontal scale set to 1”=50’, the bearing and distance labels will be placed in the drawing at a height of 4.0’ (0.08 x 50 = 4.0). For a drawing with a horizontal scale set to 1”=100’, the bearing and distance labels will be placed in the drawing at a height of 8.0’ (0.08 x 100 = 8.0). The plotted height never changes.

Consider what a written standard for annotation would look like if we did not base the standard on the plotted size but on the actual drawing size of text…

- In all 50-scale drawings, bearing and distance labels

shall be placed in the drawing at 4.0’ high.
- In all 100-scale drawings, bearing and distance labels shall be placed in the drawing 8.0’ high.
- In all 50-scale drawings, all property corner labels shall be placed in the drawing 3.0’ high.
- In all 100-scale drawings, all property corner labels shall be placed in the drawing 6.0’ high.
- Unless otherwise specified, all other text in a 50-scale drawing shall be placed in the drawing 4.0’ high.
- Unless otherwise specified, all other text in a 100-scale drawing shall be placed in the drawing 8.0’ high.

Now, with the understanding that all annotation sizes must be scaled by the horizontal scale, we can simply say:

- All road names shall be L150.
- All property corner labels shall be L60.
- Unless otherwise specified, all other text shall be L80.

As you can see, because the text sizes refer to a plotted height, it makes the writing of CAD standards for annotation remarkably easier.



Figure 2

It is also important to note that, when placing text in a drawing, parameters other than text height can be adjusted to get the desired look. One of these parameters is the distance a label is placed above or below the line it labels. **Figure 2** shows a clip of the Annotate Defaults dialog box in Carlson Survey 2011.

The text height is specified using the "Text Size Scaler" value, and the distance that text is offset from the line it labels is specified by the "Text Offset Scaler." Both of these values are "plotted" distances in inches. You can also see the horizontal scale setting for the drawing. Once plotted, text placed using these settings will be 0.08" high, and it will be positioned 0.04" off the line. A good rule of thumb is to set the offset value at one half the text height.

Another example of an annotation standard that can be associated with a plotted distance is how far apart to place elevation labels along a contour. Rather than specifying that contour labels are "300' apart in a 50-scale drawing" or

That CAD Girl

“600’ in a 100-scale drawing,” your standard should state that: On the plotted sheet, contour labels shall be shown at 6” intervals along each index contour.

I hope this information has provided a good kick-start toward your CAD standardization goals and helps get you thinking in plot sizes rather than drawing sizes. As noted above, future columns will focus on other supposed standardization nightmares such as dimension styles and will also touch on some specifics of the different CAD programs. Please don’t hesitate to contact me if you have questions. I hope your summer is off to a great start!

This article originally appeared in the June 2011 issue of Professional Surveyor magazine.

Picks and Clicks: Conquer

That CAD Girl

Problem Drawings

June 4, 2012

This article originally appeared in the February 2011 issue of Professional Surveyor magazine.

While working with IntelliCAD, AutoCAD, or any other AutoCAD-based programs, we've all encountered the proverbial drawing from "you-know-where" that seems to drive us crazy from start to finish. Here I offer several tips to help you identify problems and conquer your problem drawings. I've listed these tips in the order I would apply them.

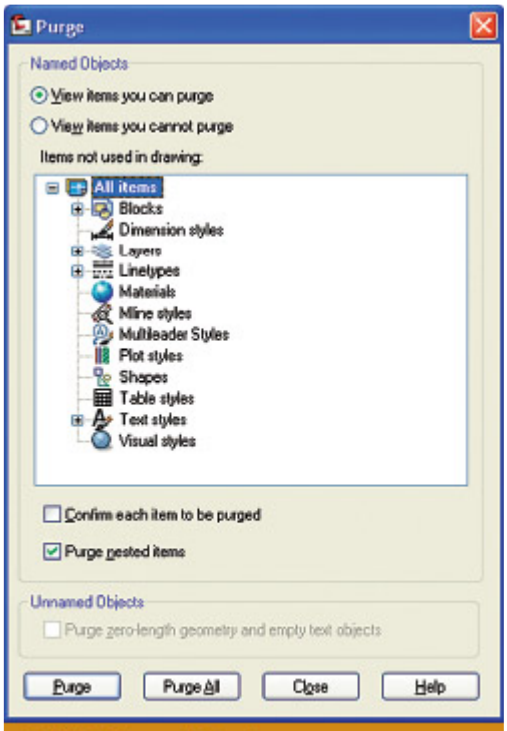


FIGURE 1: Purge dialog box

1 Purge your drawing.

The PURGE command removes any unused layers, linetypes, text styles, shapes (for linetypes and text), and many other items in the drawing.

When you run the purge command once, it will purge those items that are not currently in use and that have no other dependencies. For example, if a particular linetype definition depends on a particular shape, the purge command will delete the linetype definition only on the first pass.

Purging again will now delete the shape because the dependent linetype no longer resides in the drawing. Enabling the option to “Purge nested items” before purging will automatically execute the command repeatedly until all unused and dependent items are gone.

2 Purge remnants of registered applications that have accessed your drawing.

Typing “–PURGE” will execute the command line version of the

purge command. This version includes a few options not available from the purge dialog box.



FIGURE 2

One of the extra options is “Regapps,” which is available only from the command line version of the command. You access it by typing “R” when prompted. This option removes “leftover” data from other programs (registered applications) that have been used to work on the drawing file.

3 Audit the drawing.

The AUDIT command looks for discrepancies between the objects displayed on the screen and the objects’ definitions in the drawing file database. The command then gives you the option of correcting the errors it has found. This command can be executed only while the drawing is open and active.

4 Recover the drawing and all reference

files.

The RECOVER command is a more robust version of the audit command and can be used to open drawings that are so corrupt they cannot be opened otherwise.

Starting the recover command prompts you to browse to and select the problem drawing. If the problem drawing is already open and active, recover will prompt you to save changes before reopening the drawing and starting the recovery process.

For drawings that have attached XREFs (external references), use the RECOVERALL command to open and repair the selected drawing plus all dependent XREFs. Note that errors corrected by the audit are not saved back to the XREFs.

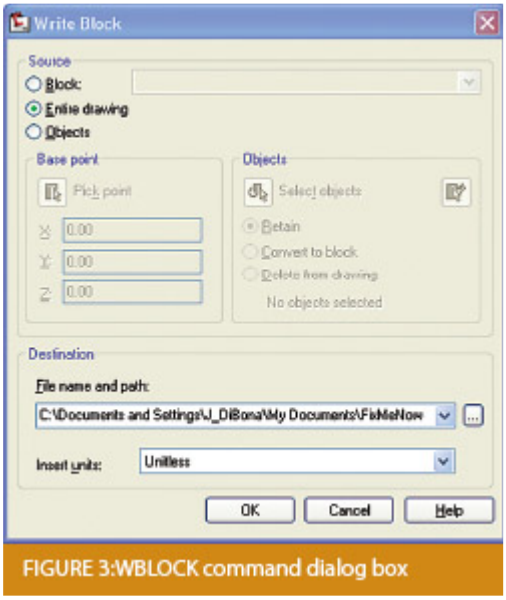


FIGURE 3:WBLOCK command dialog box

5 Block out the drawing contents to a new drawing.

If you suspect a drawing has become corrupt, you can WBLOCK the entire drawing out to another file. After starting the wblock command, set the “Source” option as “Entire Drawing” and provide the location and name for the newly created file.

Note that this command saves only Model Space entities to the new drawing. If needed, use AutoCAD Design Center to transfer

layout tabs.

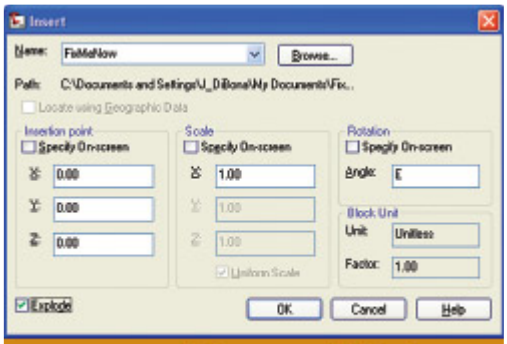


FIGURE 4: Insert Block command dialog box

6 Insert the problem drawing as a block into a new drawing.

Using the same principle as above, you can use the INSERT command to bring the Model Space contents of a problem drawing into another drawing. Doing this will reduce or eliminate corruption in the problem drawing.

Make sure to use 0,0,0 as the insertion point and set the rotation angle and scale appropriately.

As with wblock, this command saves only Model Space entities to the new drawing. If needed, use AutoCAD Design Center to

transfer Layout tabs.

7 Export drawings from vertical programs to AutoCAD.

Autodesk products such as Land Desktop or Civil 3D create program-specific, proprietary entities such as AEC Contours and AEC Point Objects. These proprietary objects can become corrupt or otherwise create problems when being accessed from standard AutoCAD or another program that doesn’t recognize the proprietary entities.

You can enter the -EXPORTTOAUTOCAD command at the command line to create a new drawing file that strips out the proprietary entities and leaves only standard AutoCAD entities. For instance, a Land Desktop or Civil 3D drawing containing AEC Contour entities will result in elevated polylines with text when exported to Autocad. And a Land Desktop or Civil 3D drawing containing AEC Point entities will result in a block with attributes when exported to AutoCAD.

Note that any AEC Objects will obviously lose their

intelligence, but the new drawing can be opened in any version of Autocad.

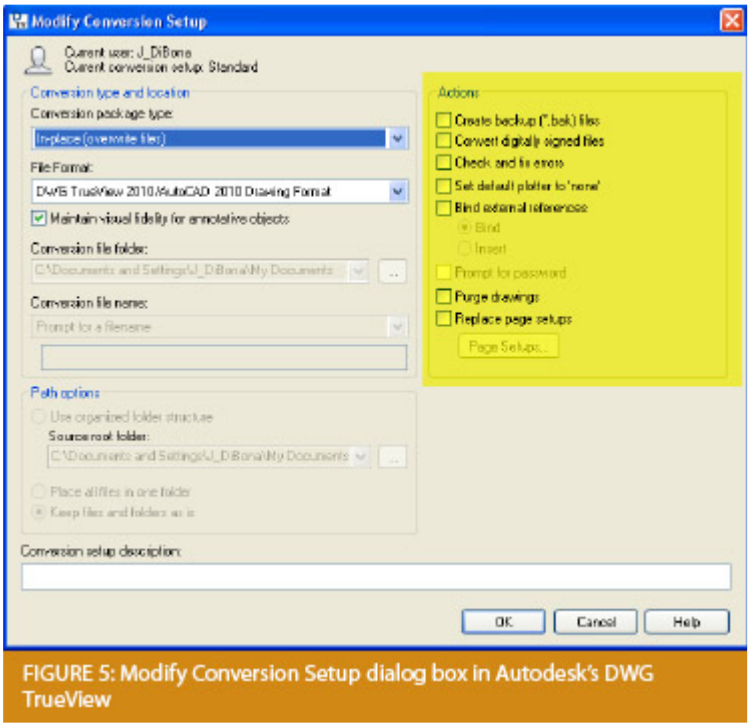


FIGURE 5: Modify Conversion Setup dialog box in Autodesk's DWG TrueView

8 Use DWG TrueView Convert to fix errors and bind XREFs.

DWG TrueView is a free program that you can download from Autodesk's website. It is most valuable for its ability to

convert drawings to earlier versions individually or in bulk. In the Conversion Setup dialog box, you can specify one or more options to clean drawings during the conversion process.

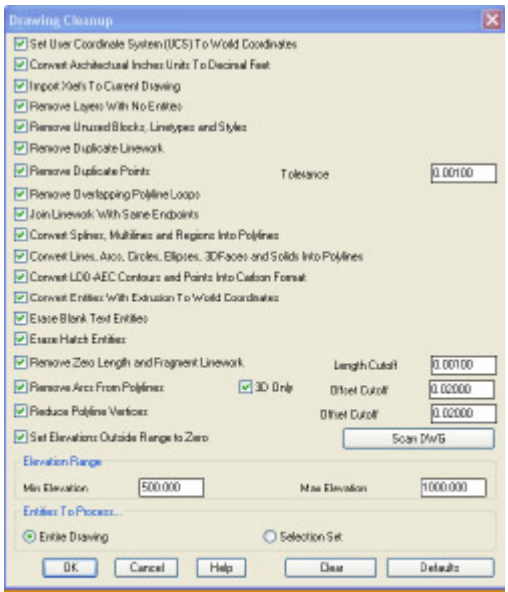


FIGURE 7: Carlson Software Drawing Cleanup dialog box

9 Use the Drawing Cleanup command in AutoCAD Map or Carlson Software.

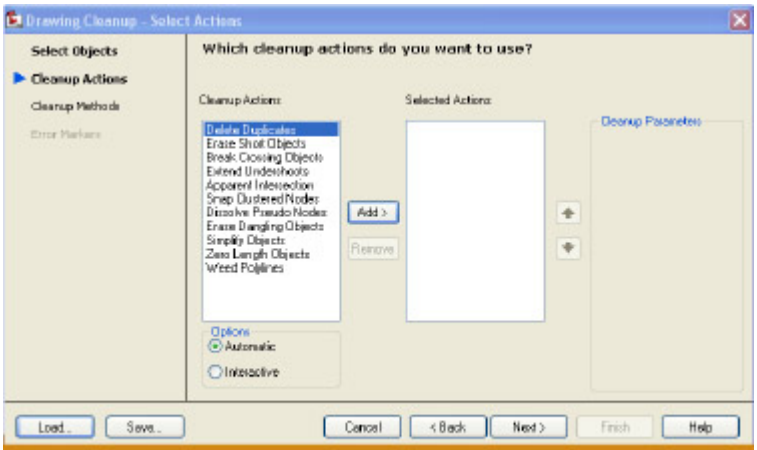


FIGURE 6: AutoCAD Map Drawing Cleanup dialog box

Both AutoCAD Map and Carlson Software provide Drawing Cleanup commands that provide a variety of cleanup tools. In either version, you have the option of performing one or more cleanup tasks on the entire drawing or on only selected entities in the drawing.

Note: Use these commands with caution and apply cleanup options incrementally to avoid making unwanted changes. Also, I recommend making a backup copy of the active drawing before performing this command.

If you use AutoCAD Map, Land Desktop, or Civil 3D, you can access the Drawing Cleanup command from Map → Tools. In

Carlson Software, access it from the File menu.

10

I've come up with 9 tips that will help you clean up and, maybe, access drawings that have become corrupt. To round out the list and make it an even 10, I'd like to hear from readers to find out what your favorite drawing recovery and cleanup tools are. Please email me at ContactUs@thatcadgirl.com and I'll report in a future column.

This article originally appeared in the February 2011 issue of Professional Surveyor magazine.